## Committee on Science, Space, and Technology U.S. House of Representatives Witness Disclosure Requirement - "Truth in Testimony"

Required by House Rule XI, Clause 2(g)(5)		
1. Your Name: Greg Brockman		
2. Are you testifying on behalf of the Federal, or a State or local government entity?	Yes	No X
3. Are you testifying on behalf of an entity that is not a government entity?	Yes X	No
4. Other than yourself, please list which entity or entities you are represent	enting:	
OpenAl		
5. Please list any Federal grants, cooperative agreements, or contracts (in subgrants or subcontracts) that you or the entity you represent have a after December 31, 2015:	_	n or
N/A		
6. Please list any foreign government payments that <u>you or the entity you received</u> on or after December 31, 2015:	represent	t have
N/A		
7. If your answer to the question in item 3 in this form is "yes," please desposition or representational capacity with the entity(ies) you are represented.		r
Co-Founder and CTO		
8. If your answer to the question in item 3 is "yes," do any of the entities disclosed in item 4 have parent organizations, subsidiaries, or partnerships that you are not representing in your testimony?	Yes	No X
9. If the answer to the question in item 3 is "yes," please list any Federal g cooperative agreements, or contracts (including subgrants or subcontractive subgrants or subgrants or subgrants or subcontractive subgrants or subgrants or subcontractive subgrants or subgrants	racts) that October 1	,2014,
N/A		
I certify that the above information is true and correct.		

\_Date:\_2018-06-22 Signature:\_

## False Statements Act Certification

You are specifically advised that providing false information to this Committee/Subcommittee, or concealing material information from this Committee/Subcommittee, is a crime, and you can be punished for that. If you acknowledge this, please sign the bottom of this form and return to the Committee. This form will be made part of the hearing record.

2B-	2018-06-22	
Witness signature	Date	